

JUNIPER POST, INC.

Standard Definition QuickTime Specs for Continuous Video Projects

General Guidelines

1. The QuickTime codec must be DV NTSC. For PAL shows the codec should be DV PAL.
2. The DV QuickTime video you make should use 23.98 (23.976) FPS time code, although 29.97 NDF is acceptable. (Please contact us if you worked with Drop Frame time code.) For PAL shows the video should be 25 FPS time code.
3. The QuickTime file must begin at 00:59:30:00. The 2-pop must be at exactly 2 seconds before the hour (00:59:58:00). The first frame of picture must be at 01:00:00:00.

If your editing timeline does not reflect the above specs, please adjust it before making any outputs.

4. The video must contain an embedded audio guide track, preferably with isolated dialogue on one channel, and sound effects and music on the other channel.
5. Please ensure your composer receives video identical to what you're giving Juniper.

Window Burn

1. Place a small window burn of the show's visible time code near the upper left hand corner. The idea is it should be small and out of the way, but still visible on an NTSC monitor.
2. NOTE: *The window burn must be within the action-safe viewable area of an NTSC monitor, not all the way at the edge.*

Call with any questions at (818) 841-1244 ext. 2.